

BASE : WILD

 is wild and substitutes for all symbols except , , , , , and .

BASE : SCATTER LOOT LINK FEATURE

The Scatter Loot Link feature is initiated by landing 5 or more , , , or  symbols during a base game spin. These symbols are only awarded at the end of the feature. If the feature is not triggered due to landing less than 5 of these symbols, these symbols are not awarded.

The Scatter Loot Link feature is played on a 25 position independent reels matrix, with 10 reels at the top of the matrix unlocked 5 at a time.

The 5 independent reels on the 2nd row from the top are unlocked by accumulating 10 or more , , , or  symbols in the 15 active positions on the bottom 3 rows.

The 5 independent reels on the top row are unlocked by accumulating 14 or more , , , or  symbols in the 20 active positions on the bottom 4 rows.

If there are any reels that are locked when the result of a spin causes the spin counter to reach 0, there is a random chance that 5 independent reels are unlocked starting with the bottom most row of locked reels. The spin counter increases to 1 and play continues.

The player has 3 spins to land at least one , , , or  symbol on an active empty position or else the Loot Link feature ends with the exception being the random unlock that awards 1 additional spin.

Any number of new , , , or  symbols will reset the spin counter to 3 total Scatter Loot Link spins remaining.

An additional 1x5 reel is added to the right of the 25 position independent reels matrix. The following symbols can appear on this 1x5 reel: , , , , and .

 modifies a random  symbol in the row, adding each of them by the value on the .

 modifies a random  symbol in the row, multiplying each of them by the value on the .

 modifies all  symbols in the row, increasing each by the value on the .

 modifies all  symbols in the row, multiplying each by the value on the .

When the feature ends the combined values on all symbols and jackpots will be awarded.

If all 25 positions on the reels are unlocked and either a , , or  symbol appears in all positions, the Grand Jackpot is awarded and the feature ends.

 may appear with the following values: 10, 20, 40, 60, 80, 100, 120, 160, 200, 300, or 400 credits

 awards 400 credits

 awards 2000 credits

 awards 8000 credits

The Grand Jackpot awards 40000 credits.

, , , or  symbols are scatter symbols.

BASE and BONUS : DIAMONDS LOOT LINK FEATURE

At any given time in the Base Game or Free Games Bonus, whenever a  lands, there is a random chance to trigger the Diamonds Loot Link Feature. If the feature is not triggered  symbols are not awarded.

The Diamonds Loot Link feature is played on a 15 position independent reels matrix. All  symbols along with their multipliers will carry over from a base spin that initiated the feature.

The player has three spins to land any amount of new , , or  symbols. If within 3 spins no , , or  symbols appear on the reels, then the Diamonds Loot Link feature ends.

Any number of new , , or  symbols will reset the spin counter back to 3 total Diamonds Loot Link feature spins.

At the beginning of each spin sequence, each  on the reels have a random chance to increase their multiplier value.

 removes random  symbols from the reels and then combines their values into a new  at the position of the .

 modifies random  symbols on the reels, increasing each  by 1.

The multiplier value represents the number of  counted for that specific independent reel.

At the end of the feature, the total amount of  symbols will be awarded accordingly:

11-20  collected awards 200 credits

21-30  collected awards 400 credits

31-40  collected awards 800 credits

41-50  collected awards 1200 credits

51-60  collected awards 1600 credits

61-70  collected awards 2000 credits

71-80  collected awards 4000 credits

81-100  collected awards 10000 credits

If there are 101  collected at any time, the feature will end immediately and 40000 credits are awarded.

The , , or  symbols are scatter symbols.

In the Base game and Free Games Bonus, the  symbol will always appear with a multiplier value of 10x.

In the Diamonds Loot Link, the  symbol will always initially appear with a multiplier value of 1x.

BASE : BUY A BONUS FEATURE

If available in your jurisdiction, a Buy a Bonus Feature may appear.

All General Rules apply.

This feature provides 1 of the following options as a choice:

Triggering the Scatter Loot Link at 60x the base game amount where all Scatter Loot Link rules apply.

Triggering the Diamonds Loot Link at 80x the base game amount where all Diamonds Loot Link rules apply.

Triggering the Free Games Bonus provides one of the following results at 100x the base game amount and all Free Games Bonus rules apply:

3  awards 10 free games.

4 awards 15 free games.

5 awards 25 free games.

On the initial spin, all base game wins are awarded.

BONUS : FREE GAMES BONUS RULES

3 or more  triggers the Free Games Bonus.

3  awards 10 free games.

4 awards 15 free games.

5 awards 25 free games.

The Free Games Bonus does not award additional free games.

The Free Games Bonus ends when 0 free games remain.

The  symbol is a scatter symbol.

All General Rules apply to all Power Bets.

Diamonds Loot Link pays are 3x that of the Base mode.

The Loot Link trademark(s) is owned or registered by HSG in the U.S. and/or other countries.

Some features, such as Buy Bonus, Buy Pass, Fortune Spins, Feature Buy, Turbo and Speed Spins, some other configurable features and additional bets may not be available.